



Regione Abruzzo/ARAEN has the pleasure to present "Terralinda".

Terralinda is a computer game that creates awareness and informs young people about environmental education. The game teaches them about the different sources of renewable energy (solar, geothermal, wind power and biomass, etc.), allowing them to understand the issues of energy saving and environmental sustainability. **It has been developed in the framework of European projects.**

The game is a useful support for the Regional Contest "Energiochi", promoted by Regione Abruzzo and addressed to all types of schools in the region.

The aim of Terralinda is to create awareness and teach the player about renewable energy and energy saving. The objective of the game is to save the island of Terralinda from the dangers of pollution, to keep the environment bright and clean. Nico, is the adorable character who takes the player in his hydro-powered car to different places on the island to discover how to recover polluted sites and individualise, depending on the characteristics of each environment, the most suitable and productive renewable energy source to use in each location".